



Adult Coed Indoor Valentine's Volley Tournament Rules

1.00 NFSHA Rules

- 1.01** Tournament will play with current rules established by National Federation of State High School Associations, except for these exceptions or modification.
- 1.02** No teams should have players rated higher than A level.

2.00 Rosters

- 2.01** All players must sign the roster/waiver form and the Athletic Code of Conduct before legally playing. A player may only sign and play on one team roster throughout the tournament.
- 2.02** A player must be sixteen (16) years of age prior to playing in a match. If under eighteen (18) a parent or a guardian must also sign the roster/waiver form and the Athletic Code of Conduct.

3.00 Match Time

- 3.01** Matches will run back to back throughout the tournament. Please use the schedule provided as a guide as to when your team can expect to play. Match time is forfeit time. There are no grace periods

4.00 Scoring Points and Matches

- 4.01** Rally scoring format is used in this tournament.
- 4.02** Pool play will not be full matches. Pool play will consist of two sets to 21 points. The first team to reach 21 points wins the set.
- 4.03** In tournament play, the first 2 sets will be played to 21 points, win by 2 (cap of 25), and set 3 (if necessary) will be played to 15 points, win by 2 (cap of 20).
- 4.04** The tiebreaker to advance in the tournament will be head to head and if needed it will then be by total points scored in all pool play sets by each team.

5.00 Net Placement, Game Ball, and Uniform

- 5.01** The height of the net shall be 7 feet, 11 5/8 inches.
- 5.02** Goodlettsville Parks and Recreation will provide the ball.
- 5.03** There is no uniform requirement.

6.00 Team Players

- 6.01** A team may start each game with 4, 5, or 6 players. **No less than 4 players** may play at any time in the match or the match will be considered a forfeit.
- a. A team that begins a game with less than six players may insert a fifth or sixth player in the game at any time (only in CB or LB). For the remainder of that game, the team is treated as if they started the game with the higher number of players.

6.02 Teams may play with a minimum of 2 women and a maximum of 4 men on the court. If a team only has 5 players, then it must play with a minimum of 2 women and a maximum of 3 men. If a team only has 4 players it must play with 2 women and 2 men.

7.00 Player Positions

7.01 A team playing with four players must play a combination of two players front-row and two players back-row, and must specify the back-row and front-row players and serving order before the game and may not alter positions during the game. When playing with four players, a team may not play three players in the front-row.

7.02 A team playing with five players must play a combination of 3 players in the front-row and two in the back-row, or 2 players in the front-row and three in the back-row.

7.03 The Libero position is not used in any form.

8.00 The Serve, Contacting the Ball, and Substitutes

8.01 The let serve is a legal serve.

8.02 A coin toss will determine the serving order. Service will then alternate for the duration of the match.
a. Teams will not rotate prior to their first service of each game.

8.04 A player has unlimited entries into a game. Players may only sub into the back-row positions CB or LB, never the front-row and never the serve position.
a. An exception is made in case of injury, but the injured player may not return to the match in progress. The injury must be reported to and verified by the referee. When replacing an injured player on the front row or entering the serve position, the opposing coach has the option of selecting the substitute if more than one eligible player is on the bench (this includes a female as a sub for a male). The replacement player can be removed for a regular sub once they reach the CB or LB position.

9.00 Time-Outs, Referee, and Schedule Requests

9.01 Each team is limited to 1 time out per game, not to exceed one minute.

9.02 The referee has the final decision on any judgment calls. If he/she thinks the point needs to be replayed, then the point will be replayed at that time.